

SAXONY!



COMPANIES FROM SAXONY

GAMESCOM

August 20 - 22, 2025

Cologne Trade Fair Grounds

Business Area, Hall 4.1

Booth A051g - B060g

YOU NEED

- A dynamic and growing ecosystem?
- More information about business location Saxony?
- Contacts to APIT specialists in Saxony?
- Information on R&D partners?
- An overview of funding programs in Saxony?
- A guide for your future growth in Saxony?
- Competent problem solvers for your individual concerns?

GET IN TOUCH WITH US!



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SAXONY! - A Gaming / APIT Location at Its Best

Strong industrial sectors form the backbone of Saxony as a business location. Whether mechanical engineering or over 100 years of "Autoland Saxony" - strong and highly efficient industries have evolved from smart ideas and intelligent solutions. And as "Silicon Saxony", the region is Europe's largest microelectronics / ICT cluster.

As a high-tech location, Saxony offers everything that ambitious developer studios and programmers need, from excellently trained software developers and innovative IT companies to inspiring cultural and creative impulses.

As part of both the software industry and the creative industries, the games / interactive technologies (APIT) sector is one of the fastest-growing fields and has great potential, particularly at the interface to the industrial branches and the education sector.

Almost 200 players are already active along the entire gaming and APIT value chain. Based on strong competencies in the field of indie games, so-called serious or applied games are also increasingly being developed, i.e. games with an educational focus or for the further education and training of employees. Saxony's specialists are also working on interactive technologies for use e. g. in the life sciences, automotive, automation and IT sectors - in the form of digital twins, smart home applications, virtual / augmented reality (VR / AR) solutions, and many more. There is also an attractive university landscape with over 20 different gaming-specific degree programs in Zwickau, Mittweida, Chemnitz, Dresden and Leipzig. In Saxony's cities, creative professionals and start-ups are supported in numerous design hubs, maker spaces, coworking spaces and accelerators.



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Actrio Studio UG

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Actrio Studio is a games, XR and cinematics producer in Germany, that focuses on impactful storytelling and innovation. With over 15 years in business we have engaged audiences worldwide across multiple platforms. We are alumni of the GameBCN accelerator, shipped several games for Steam and Nintendo and co-developed with partners abroad. We were invited to share our know-how at conferences like Gamescom Congress, Nordic and Devcom. As an R&D service provider we help clients create outstanding and innovative content.

Services:

- Games co-development / funding / finance
- Games prototyping, Games Art / Design 2D / 3D, Story development
- Full Games Production from concept to release
- Porting to VR mobile, PC VR, Nintendo Switch
- Virtual Reality Consulting, Design, Production
- 360° Production in 8K Interactive
- Augmented Reality Full Service Production
- Metaverse creation and production
- Cinematic film production



Prove your IT skills to the test and dominate the world of cyber security! In this exciting card game, you build your own infrastructure for your customers, protect it with advanced security measures and attack your opponents' systems. Use firewalls, NIDS and other defense mechanisms to defend yourself, or use attacks such as DDoS or phishing to get ahead of your opponents.

Will you be the fastest to make a fortune and become the ultimate Cyber Secure Tycoon? Experience a captivating mix of strategy, bluffing and clever resource management in a world where digital security means everything!

The game was developed by bitaggregat GmbH to raise awareness of the issue of cyber security.

bitaggregat GmbH is a tech startup specializing in IT security software and digital electronics. We develop innovative solutions for the protection of corporate and government IT systems. In addition to our groundbreaking products, we offer customized consulting services, including penetration testing and forensic analysis for IT infrastructures. Our expertise in AI-based security is backed by an experienced development team to take your protection to the next level.



At bloomgeist, we're on a mission to revolutionize the way people learn through gaming. Our vision extends beyond entertainment; we aim to make learning an integral part of the gaming experience, seamlessly blending fun and education.

We just published Ominous Stew, a chaotic 1v1 action-cooking game! Here you duel in both Story and Versus mode with various cooking legends: Serve your guests with self-created dishes and ruthlessly corner your rivals with destructive Foodji attacks!



We support companies, startups and entrepreneurs to be in order to grow together into one gaming ecosystem. With our focus on the digital and creative businesses, we bring together what complements each other perfectly: digital excellence and creative ideas.

Due to the high output of well-trained graduates in the field of gaming, Leipzig is the place to settle. The market-oriented education at Leipzig's universities proves their international competitiveness and makes them dedicated "locals hosts" to the success of Leipzig's industry.

We act as guides, consultants, moderators, coordinators and door-openers. To do so we help with navigation within the Leipzig gaming ecosystem and the various departments of the local authority itself. Moreover, we support by moderating processes i.e. funding or acquiring spaces.

The Leipzig gaming ecosystem is growing and exciting formats are being developed. The Caggtus has taken place again and the gaming hub R42 is about to open. Moreover, Cluster IT Mitteldeutschland e. V. and Games & XR Mitteldeutschland coordinate the activities of the IT and gaming industry, make them visible and promote the location.



Play when you want, pay only for what you use –
no subscriptions, no surprises.

- **On-Demand & Pay-Per-Use**
Instantly launch your server and get billed only for active playtime.
- **Lightning-Fast Setup**
Go live in under 2 minutes without any technical know-how.
- **Optimized Performance**
Enjoy smooth, lag-free gameplay on our high-performance servers.
- **Game-Agnostic & Scalable**
Host Minecraft today; add or switch to any other title tomorrow.
- **Intuitive Web Dashboard**
Full control via our easy-to-use interface.
- **Built-in Protection**
Stay secure with integrated DDoS defense.

Start. Play. Stop. Save.



Fight your way through endless hordes of monsters. Craft, upgrade and optimize your gear to withstand the incoming barrage of other players to stand victorious at the end!

Inventory

Every inventory slot counts: choose wisely what to carry, combine, or leave behind. Smart planning creates powerful synergies and rewards strategic play.

Dynamic Merchant System

Three distinct merchants, each with their own item pool and upgrade paths. Select your trading route and optimize your inventory for maximum efficiency.

High Replayability

15 classes, over 90 weapon variations, and more than 300 items. Combined with a rich meta-progression to keep players motivated and rewarded run after run.

Asynchronous Multiplayer Mode

Indirect PvP with real-time visualization: continuous, measurable progress without any waiting. Ignite friendly competition and foster social dynamics.



FusionPlay GmbH: Indie Game Development and Publishing

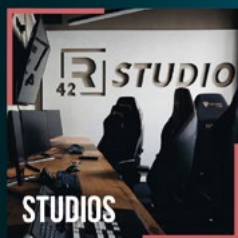
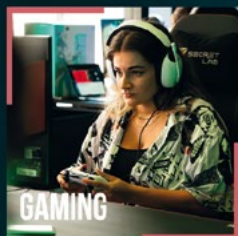
Based in Leipzig, Germany, FusionPlay GmbH is an indie developer and micro-publisher, creating games under the FusionPlay brand since 2014. For the past decade, we have been dedicated to creating unique game experiences with creative elements, specializing in retro-style games and Virtual Reality development. With more than 12 years of experience in game development and 8 years of experience in VR development, FusionPlay knows how to craft high quality games.

As a micro-publisher, FusionPlay focuses on polishing, porting and publishing small "indie gems" from regional studios. We support multiple platforms, including PC, Nintendo Switch, Xbox, Meta Quest, and Sony PlayStation 4, 5, VR, and VR2. We collaborate with major VR and console manufacturers to ensure high-quality gaming experiences.

FusionPlay is a proud member of the game - German games association and the Games & XR Mitteldeutschland.



In order to contribute to shaping the digital future, you need access to key innovative technologies. The association "Games & XR Mitteldeutschland" promotes two such complex technologies throughout the federal states of Thuringia, Saxony and Saxony-Anhalt: Gamification and Extended Reality (XR). The goal of the association is to establish Saxony as a hotspot for games and XR companies. And for good reason: It is home to the highest concentration of universities specialising in interactive media and XR, in Germany. The region is particularly start-up-friendly and has the political spirit to also support cultural enterprises in technical innovations. Founded in spring 2019, today the association is made up of 68 members and over 820 associates from the fields of business, politics, education and culture. It is a network that links companies in the games and XR industry with regional companies in other sectors, as well as educational and cultural institutions. To this end, the association maintains lively communication between all stakeholders in the network. It organises and promotes events such as meet-ups and workshops for local players in the sector, as well as cross-sector events.



R42 is a unique ecosystem for the games and media industry, spanning seven floors. We combine gastronomy, events, content production, gaming, working, and living in one unmatched location in Germany. Here, the traditional business world meets the games industry, fostering innovation throughout the region. At R42, enjoy diverse culinary experiences, exciting events, and the latest gaming trends. Our state-of-the-art content production facilities are perfect for creative professionals.

The R42 Games Accelerator supports founders in the games industry. Over a 9-month program, workshops, coaching, and external mentoring provide the essential building blocks for a sustainable future. Located in the heart of Leipzig, the R42 Games Accelerator is entirely dedicated to the games industry. R42 aims to be a permanent hub for young and established companies, promoting inspiration, innovation, and technology transfer. R42 is more than a building; it's a community shaping the future of the games and media industry.



joyjab does GAMES



joyjab does ARCADES



PARTNERS

Ur-Krostitzer



If the earth had stats, JoyJab would provide +3 to “Funny,” crafting entertainment that blinks, wiggles, and connects people through laughter. We develop games designed for cozy couch hangouts, friendly rivalries, and memorable battles, even with your worst enemies. Our flagship title, Wummsen Village, delivers colorful fighting game fun that's easy to jump into, perfect for anyone who needs to throw punches after a lost round of Mario Kart.

And because fun deserves to be tangible, we also craft custom-branded arcades, perfect eye-catchers for conventions, waiting rooms, or entrance halls, connecting businesses directly with younger audiences through uniquely engaging experiences.



- CAGGTUS Leipzig is the gaming festival by the community for the community and takes place annually
- With a lively and interactive Entertainment Area, CAGGTUS Leipzig is the place to be for every gamer - from freeplay, stage highlights with well-known creators, a colourful stream area with different sets, cosplay and trading cards to an extensive expo, there is guaranteed to be something special for everyone
- The second core component of CAGGTUS is the LAN Area - with 70 hours of non-stop gaming, it offers a unique festival feeling and has grown to be the largest LAN party in the DACH region
- Almost 20.000 visitors (around 2.100 LAN participants) attended the third edition of CAGGTUS in 2025 - the gaming festival is thus continuing its steady growth and has become a permanent and important fixture in the German-speaking gaming landscape
- CAGGTUS Leipzig is an event created and organized by the Leipziger Messe



Mitteldeutsche Medienförderung (MDM) awards funding to promising film and media projects realized in the German federal states of Saxony, Saxony-Anhalt and Thuringia **#madeinMitteldeutschland**.

MDM supports all genres – feature films, documentaries, animated films, games and innovative XR content and has a long tradition in funding **international co-productions**.

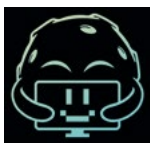
The region is home to numerous promising game developers, excellent creative talent and service providers.

Introducing a new **guideline for games and XR funding** in January 2025, MDM has expanded support for regional game developers. It opens up its games funding to a broader range of content, as projects no longer have to include a narrative dimension. Additionally, funding schemes are now available for **concept development** and **project development** stages.

MEDIAstart is one of MDM's additional funding opportunities: the program supports up to 10 media start-ups yearly that were founded within the last three years and have their permanent head office in Saxony, Saxony-Anhalt or Thuringia. They receive financial support as well as tailor-made education and mentoring in order to successfully establish themselves on the market.

Moonlit Monitors UG (haftungsbeschränkt)

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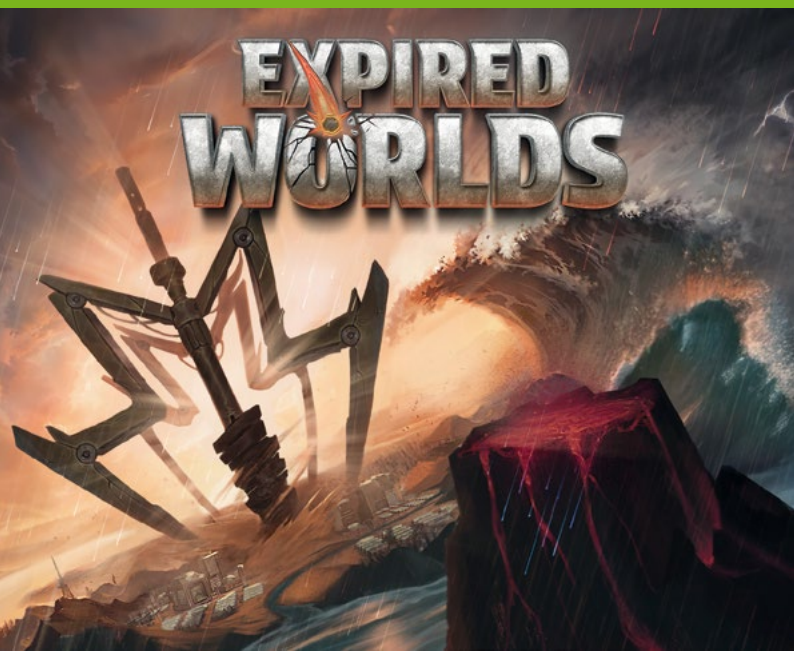
Moonlit Monitors is a small indie game studio located in Saxony-Anhalt.

We combine exciting, highly polished gameplay with serious sociopolitical and personal topics. A particular focus is placed on authentically queer and neurodiverse characters, extensive accessibility options and sustainable core messages in our storytelling.

Our debut title "Germinal" is a precision platformer build around a jetpack mechanic and deals with the topic of mysophobia (the fear of germs). The game accompanies the main character spiralling into the disorder during an epidemic and lets the players experience everyday life with a debilitating phobia. It achieves that by tying the players relationship with the mechanics into the narrative arc.

The title "Seed to Leaf" that we are currently working on, is an action-adventure exploring communities and personal connections as an alternative to consumption. The players follow the main character through the aftermath of a catastrophically bad decision, leaving them with one arm less and on a mission to fix what they have destroyed.

We don't accept commissions, but provide advice on the subjects of Game Design and Narrative Design.



- We're PandaBee – a passionate bunch of lovely people who love to make games. With a strong focus on fun and engaging mechanics, we're creating innovative game experiences. Doing so we're always looking for exciting twists that we believe have high potential to excite players of beloved popular video game genres.
- Aligned with its core values of Fun, Innovation, and Quality, PandaBee strives to offer truly engaging experiences on a diversity of platforms.
- Their unannounced City Builder IP "Expired Worlds" has players settle, survive and escape on dying planets, doomed by natural catastrophes.



- PlayInsight Studios GmbH is a creative studio based in Jena, Germany, specializing in interactive learning formats and digital game-based solutions. The company develops serious games, training reality applications, and gamified apps for education, professional development, research, and public engagement.
- Guided by the motto "Insightful Play, Heartfelt Creations," PlayInsight creates custom-made applications that communicate complex content in motivating and accessible ways. Its team combines expertise in game design, pedagogy, user experience, and software development – from concept to finished product.
- The studio builds games for browser, mobile, VR, and standalone PC platforms, tailoring the format to the specific use case and audience. The service portfolio includes educational games for schools, universities, and businesses, virtual simulations for workforce training, and participatory formats for science communication and cultural outreach.
- PlayInsight works in interdisciplinary teams and collaborative partnerships – aiming to make learning more effective, engaging, and future-oriented through play.

Qubi Sphere - Alexandra Rupp & Marie Ronniger GbR

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Qubi = Rethinking VR interaction.

Qubi is a haptic VR interface that makes XR technology intuitive and accessible for everyone. Our goal: removing entry barriers to digital spaces – through play.

- Our physical cube replaces complex controller layouts for a frustration-free, highly immersive VR experience. The setup reduces motion sickness by increasing spatial orientation and tactile feedback.
- Qubi is designed for people with low tech-confidence – and proves delightful for all ages and backgrounds. Benefit across various modular use cases for presentation, education, culture, care, and home entertainment.
- Qubi is backed by multiple awards and public funding (e.g. IB Sachsen-Anhalt).

We're looking for early-stage partners and investors to bring Qubi from prototype to pilot series.



About Mops & Mobs:

"Mops & Mobs" is a dungeon novel with a distinct retro dungeon crawler style. Players take on the role of janitor - they look after the welfare of the monsters, collect scattered limbs of failed adventurers, decorate gloomy dungeon rooms... and try to help the overburdened dungeon master. From the beginning, their caretaking duties are intertwined with a secret mission: the search for a mysterious artifact hidden deep in these dungeons. As relationships with the quirky inhabitants deepen, an old threat looms on the horizon: the devastating Dungeon Wars could break out again and shake the fragile balance of the small community...

About RAT KING:

Hailing from Halle, Germany, RAT KING was founded by Friedrich Hanisch and Jana Reinhardt in 2011. Both have a love for weird, heartfelt games that emphasize on genre experimentation, atmosphere and characters. Our past games include the award winning "TRI: Of Friendship and Madness" as well as "Solitune" and various game jam darlings.



ROTxBLAU combines experimental game design with hand-drawn visuals and a focus on social issues.

As a lab for playful experimentation under the banner of Social Realistic Games, the studio explores the boundaries of video games – bridging the gap between art and entertainment.

ROTxBLAU develops unconventional concepts and creates innovative gameplay experiences. Its hand-drawn worlds and characters give the games a distinctive aesthetic that blends the charm of classic Disney animation with the texture of pixel art.

The studio harnesses the power of games to spark dialogue and offer new perspectives on social, political, and cultural issues.



- Spaghetti-Code Softworks stands for compact and creative games from Germany. Our target audience includes both new and experienced gamers with a general interest in indie games. We focus primarily on PC and console platforms.
- At SCS, we develop games with innovative mechanics - not just re-skins of proven concepts. Instead of attracting players with superficial content, we strive to harmonize style, story, mechanics, and more to create a cohesive design. We place great value on player feedback, because we create games with the community, for the community.
- "Rollin' Gun" is an action-packed top-down shooter featuring a wheelchair user as the main character. It stands out with a unique control scheme that requires players to mimic real wheelchair movements using a game controller. This way, the hero's disability is reflected directly in the gameplay mechanics.
- Rollin' Gun is primarily a fun game with innovative ideas. But it also strives to contribute to a better representation of marginalized groups. We want to create a game that wheelchair users like to identify with.



You're being forced to fight in a magical arena and the only defense available to you is... instruments?

Inspired by the iconic Tuba Knight memes, *Kicking Brass* is an absurdist, bullet-hell, arena, roguelike. Fight your way through wave after wave of whacky instrument-wielding foes, shoot notes, befriend other prisoners in the Arena, and plan your escape! Explore a world where music dictates everyday life, from the clothing you wear to the weapons you wield. Luckily you have a talking tuba stuck to your head that's more than willing to pitch in some (more or less) good advice!

The *Kicking Brass* playtest currently offers more than 70 different items and instruments to choose from, two unique and challenging boss fights, as well as several goofy NPCs to aid you with your escape.

What started out as a university project will soon be Stepheight's debut game. A small but committed team of three developers, Stepheight is one of the first game studios based out of central Germany. Stepheight seeks to cement itself as a driving force of innovation and creativity, not only in the region, but the industry at large.

Traveller's Box GbR

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Traveller's Box is a fresh new game studio that set out to explore a mysterious box full of weird artefacts, adventurous stories and hidden secrets that were left behind by it's previous owner, a mythical traveller who seems to have experienced all sorts of peculiar escapades on their voyage. We package those tales into wondrous videogames and captivate our audience.

We want to retell their accounts by making games that are creative, easy-to-understand and accessible. While making these games we want to share our development process with our community and help them start their own journey. And not only that: We are part of the R42 Accellerator program of 2025 and funded by Innostart Bonus as well as Press Start who teach us the necessary tools for building our studio and prepare us for our journey.

Our first commercial game "Bot slash Bot" combines a conventional mechanic with fun new out-of-the-box thinking. You click – you dash – you slash. In this hyperfast-paced, top down, Dash n' Slash you control a rogue robot that has broken loose from its programming and now has to fight screw and nail to survive. No explanations - instant fun!

EXTRACTD



Wanderweg Games is a Leipzig-based game studio founded by passionate solo developer Jan Forberg in early 2024. Wanderweg Games collaborates closely with a talented and experienced group of freelancers from across the globe to create captivating, cooperative gaming experiences. Inspired by a spirit of adventure, the studio's projects invite players to embark on thrilling journeys and explore new horizons together.

Wanderweg Games' first title, "ExtractD," is a humorous extraction-tower-defense game for up to 4 players in local and online co-op.

Become a space engineer for XTEC, a greedy interplanetary corporation. Grab your converter gun and do what you are (to some degree) paid to do: Protect a giant laser drill from angry space monsters by constructing a deadly maze of towers and traps! Complete mining missions on various alien planets to unlock additional towers and abilities. Assemble a crew of up to four players, combine the strengths of your different towers, and always remember: We are most definitely the good guys!



Schenker Technologies, a leading provider of IT hardware and the latest Extended Reality technologies, showcases its **XMG** and **Schenker Solutions** brands.

XMG offers fully customisable high-end laptops and desktop PCs, specifically designed for enthusiasts and professional users. The top-tier systems deliver cutting-edge technologies and premium craftsmanship – ensuring optimal performance, reliability, quality, and flexibility for gaming, creative work, and professional applications.

Schenker Solutions complements the **XMG** product range with Europe's largest curated portfolio of professional Virtual and Mixed Reality hardware and additional software solutions tailored to your company's needs based on use case-specific consultation. By working closely with selected software development companies and a broad network of XR developers, **Schenker Solutions** offers complete turnkey solution packages.

Based in Leipzig, **Schenker Technologies** tackles supply chain challenges efficiently and ensures the highest quality through in-house management. Alongside excellent service and customer satisfaction, the company offers expert consulting to identify the best hardware–software mix for your needs.



Next Level: Saxony!

Saxony offers optimal conditions for the development of your game. We offer **financial support, outstanding specialists and an excellent network** that will provide you with help and advice. Come to us and reach the next level.

Good luck, have funds!

Find out more at:

<https://next-level-saxony.com/en/>



STAATSMINISTERIUM
FÜR WIRTSCHAFT, ARBEIT,
ENERGIE UND KLIMASCHUTZ



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This measure is co-financed through
taxes based on the budget that had been
accepted by the members of the Saxon
State Parliament.